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# Create Auto Position Actions from EZ-Script

This tutorial uses the ControlCommand() EZ-Script command that instructs the Auto Position control to create a frame and respective action from the current servo positions. Every time the ControlCommand() is executed, another frame is added to the specified action with the current servo positions.
The result is that you end up creating an animation. This can be done using external controllers, such as the WiiMote, Joystick or even touch screen controls.

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# Step 1

This video explains the step by step example of how to use the following controlcommands for the Auto Position.

```

ControlCommand("Auto Position", AddFrameToAction, "Action Name")
ControlCommand("Auto Position", AddFrameToAction, [delay], [steps], [speed], "Action Name")
ControlCommand("Auto Position", AddPauseToAction, [delay in ms], "Action Name")
ControlCommand("Auto Position", DeleteActionAndAssociatedFrames, "Action Name")

```